

Curriculum Sequencing - Year 9

Year 9 Term 2a:	
Topics covered:	Data Representation
How it links to what has been	The concepts are linked to practical applications and problems that the learners
studied before:	are familiar with.
How it links to what will be	Data representation is crucial in computer science, influencing storage efficiency,
studied:	algorithm performance, system communication, data analysis, machine learning
studieu.	models, database optimization, security, interoperability, scalability, and overall
	comprehension and maintenance of software systems.
Key words:	Representations
Rey words.	Character Coding Schemes
	Binary Digits (Bits)
	Length of Representation
	Physical Media
	Decimal to Binary Conversion
	Binary to Decimal Conversion
	Units and Multiples
	Binary Representation in Digital Devices Natural Numbers in Binary
	Information Processing
	0
	Binary Sequence Size
	Digital Devices
A second sect for such	Skills Application
Assessment focus	Lessons 1-5 have an a exit ticket (formative assessment). Lesson 6 is a summative
Devision time	assessment.
Revision tips	Revise the content from the lesson slides and the exit tickets. <u>BBC Bitesize</u>
	Revision
Key skills:	Understanding diverse data representations.
	Familiarity with character coding schemes.
	Proficiency in binary operations and representation.
	Measuring data size and length.
	Handling symbols on physical media.
	Decimal to binary conversion skills.
	Unit conversion in data representation.
	Understanding binary representation in devices.
	Representing natural numbers in binary.
	Application of skills in practical scenarios.
Why we study it:	Acquiring these skills is crucial in the digital age for effective communication,
	problem-solving, and technological adaptability.
Mastery in this subject	By deeply understanding data representations, practicing hands-on exercises, and
	applying concepts to real-world scenarios. Gain programming experience, stay
	updated, and collaborate with peers. Challenge yourself with diverse problem-
	solving tasks, seek feedback, and continuously improve.
Year 9 Term 2b:	
Topics covered:	Mobile app development
How it links to what has been	Learners will have an opportunity to build on the programming concepts they
studied before:	used in previous units before undertaking their project.

How it links to what will be	Learners will work in pairs to consider the needs of the user; decompose the
studied:	project into smaller, more manageable parts; use the pair programming approach
	to develop their app together; and finish off by evaluating the success of the
	project against the needs of the user.
Key words:	Problem decomposition
	GUI customization
	Event-driven programming
	User input
	Variables
	Application development
	Coding errors
	Variable values in objects
	User needs assessment
	Creative project
	Block-based programming
	Sequencing
	Selection
	Reflect and react
	Project evaluation
Key skills:	This unit focuses on the development of the following key techniques:
	• Event handling
	• Sequencing
	Variables
	• Selection
	Operators
Assessment focus	Lessons 1-5 have an a exit ticket (formative assessment). Lesson 6 is a summative
	assessment.
Revision tips	Revise the content from the lesson slides and exit tickets.
Why we study it:	In a world where there's an app for every possible need, this unit aims to take the
	learners from designer to project manager to developer in order to create their
	own mobile app. Using App Lab from code.org, learners will familiarise
	themselves with the coding environment
Mastery in this subject	Mastering App Lab from code.org involves completing tutorials, hands-on
	practice, collaborating with peers, exploring sample projects, understanding code
	blocks and JavaScript, honing debugging skills, experimenting with design, staying
	updated, seeking feedback, and participating in challenges for a comprehensive
	learning experience.



