

<b>Year 7 Term 2a:</b>
<b>Topics covered:</b>
<b>How it links to what has been studied before:</b>
<b>How it links to what will be studied:</b>
<b>Key words:</b>
<b>Assessment focus</b>
<b>Revision tips</b>
<b>Key skills:</b>
<b>Why we study it:</b>
<b>Mastery in this subject</b>

<b>Year 7 Term 2b:</b>
<b>Topics covered:</b>
<b>How it links to what has been studied before:</b>
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**Key words:**

**Key skills:**

**Assessment focus**

**Revision tips**

**Why we study it:**

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## Data Representation

The concepts are linked to practical applications and problems that the learners are familiar with.

Data representation is crucial in computer science, influencing storage efficiency, algorithm performance, system communication, data analysis, machine learning models, database optimization, security,

### Representations

Character Coding Schemes

Binary Digits (Bits)

Length of Representation

Physical Media

Decimal to Binary Conversion

Binary to Decimal Conversion

Units and Multiples

Binary Representation in Digital Devices

Natural Numbers in Binary

Information Processing

Binary Sequence Size

Digital Devices

Lessons 1-5 have an exit ticket (formative assessment). Lesson 6 is a summative assessment.

Revise the content from the lesson slides and the exit tickets. [BBC Bitesize Revision](#)

Familiarity with character coding schemes.

Proficiency in binary operations and representation.

Measuring data size and length.

Handling symbols on physical media.

Decimal to binary conversion skills.

Unit conversion in data representation.

Understanding binary representation in devices.

Representing natural numbers in binary.

Application of skills in practical scenarios.

Applying these skills to real-world scenarios, such as data storage, network communication, problem-solving, and technological adaptability.

By deeply understanding data representations, practicing hands-on exercises, and applying concepts to real-world scenarios. Gain programming experience, stay updated, and collaborate with peers. Challenge yourself

## Mobile app development

Learners will have an opportunity to build on the programming concepts they used in previous units before un

Learners will work in pairs to consider the needs of the user; decompose the project into smaller, more manageable parts; use the pair programming approach to develop their app together; and finish off by

Problem decomposition  
GUI customization  
Event-driven programming  
User input  
Variables  
Application development  
Coding errors  
Variable values in objects  
User needs assessment  
Creative project  
Block-based programming  
Sequencing  
Selection  
Reflect and react

This unit focuses on the development of the following key techniques: ● Event handling ● Sequencing ●

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In a world where there's an app for every possible need, this unit aims to take the learners from designer to project manager to developer in order to create their own mobile app. Using App Lab from [code.org](https://code.org),

Mastering App Lab from [code.org](https://code.org) involves completing tutorials, hands-on practice, collaborating with peers, exploring sample projects, understanding code blocks and JavaScript, honing debugging skills, experimenting



Variables● Selection● Operators